Aubrey Garcia

Technical Artist for Video Games and Animation

✉ aubreymaerg@gmail.com   🌐 www.aubreymrg.ca

SKILLS UI, UX, Scripting, Game Design, Gameplay Programming

LANGUAGES Java, C, C#, JavaScript, HTML, CSS

SOFTWARE Unity, GameMaker, Maya, Blender, Adobe Creative Suite, InVision, Sketch, SketchUp, Processing

PROJECTS **Swipe vs. Touch Gestures Research (Memory-Matching Game)**
Game Developer
North Bear
Game Designer and Technical Artist
Kitty Cat Catastrophic Catnundrum (K3C)
Gameplay Programmer

WORK EXPERIENCE **Freelance Designer**, 2017 - Present
York International at York University, 2017 - 2018
Web Designer

EDUCATION **Honours Bachelor of Digital Media**, 2014 - 2018
York University, Toronto, Ontario, Canada